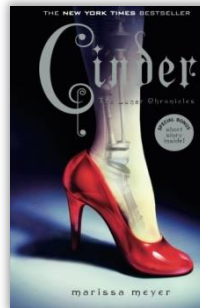
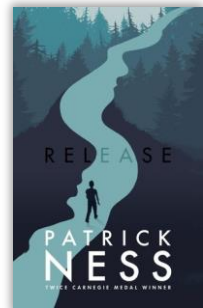
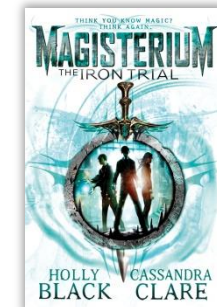
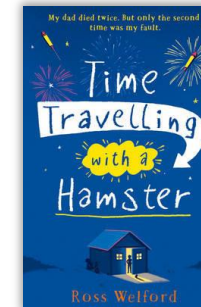
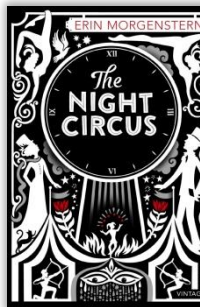
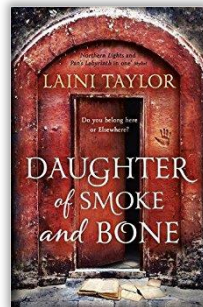
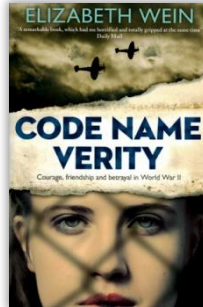


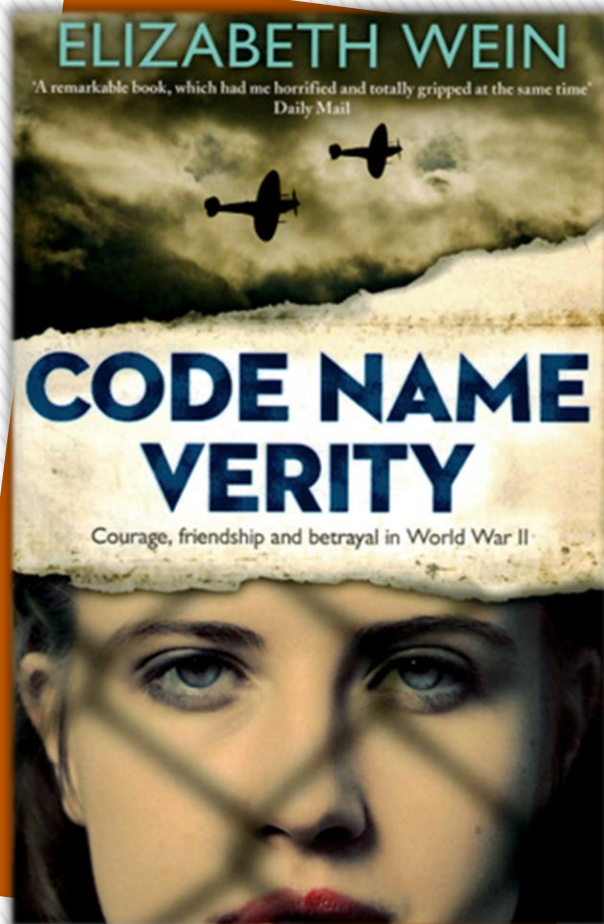
# BOOK RECOMMENDATIONS



CORBY  
Technical  
School

# Advanced Readers >>>





**Interest Level: 13+**

*I have two weeks. You'll shoot me at the end no matter what I do.*

That's what you do to enemy agents. It's what we do to enemy agents. But I look at all the dark and twisted roads ahead and cooperation is the easy way out. Possibly the only way out for a girl caught red-handed doing dirty work like mine - and I will do anything, anything to avoid SS-Hauptsturmführer von Linden interrogating me again.

He has said that I can have as much paper as I need. All I have to do is cough up everything I can remember about the British War Effort. And I'm going to. But the story of how I came to be here starts with my friend Maddie. She is the pilot who flew me into France - an Allied Invasion of Two.

We are a sensational team.

**Code Name Verity by Elizabeth Wein** ➤





**Interest Level: 13+**

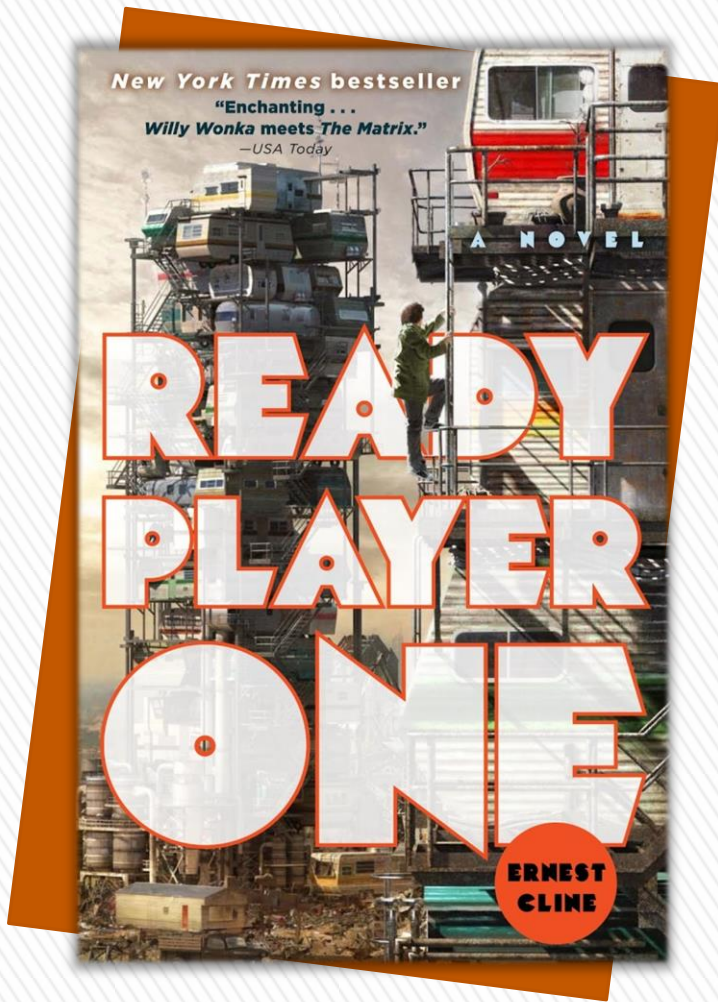
**Come with me, Zen Starling, she had said. The girl in the red coat. But how did she know his name?**

The Great Network is a place of drones and androids, maintenance spiders and Station Angels. The place of the thousand gates, where sentient trains criss-cross the galaxy in a heartbeat.

Zen Starling is a petty thief, a street urchin from Thunder City. So when mysterious stranger Raven sends Zen and his new friend Nova on a mission to infiltrate the Emperor's train, he jumps at the chance to traverse the Great Network, to cross the galaxy in a heartbeat, to meet interesting people - and to steal their stuff.

But the Great Network is a dangerous place, and Zen has no idea where his journey will take him.

**Railhead by Philip Reeve** ➤



## Interest Level: 11+

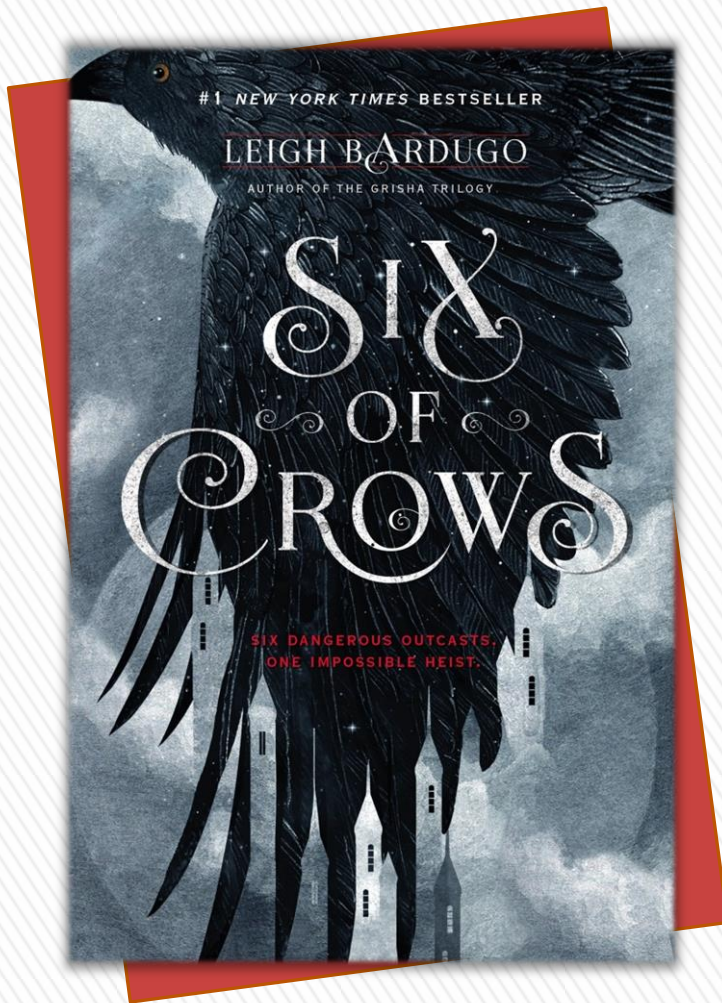
In the year 2044, reality is an ugly place. The only time teenage Wade Watts really feels alive is when he's jacked into the virtual utopia known as the OASIS.

Wade's devoted his life to studying the puzzles hidden within this world's digital confines, puzzles that are based on their creator's obsession with the pop culture of decades past and that promise massive power and fortune to whoever can unlock them.

When Wade stumbles upon the first clue, he finds himself beset by players willing to kill to take this ultimate prize. The race is on, and if Wade's going to survive, he'll have to win—and confront the real world he's always been so desperate to escape.

# Ready Player One by Ernest Cline >





## Interest Level: 13+

Criminal prodigy Kaz Brekker has been offered wealth beyond his wildest dreams. But to claim it, he'll have to pull off a seemingly impossible heist:

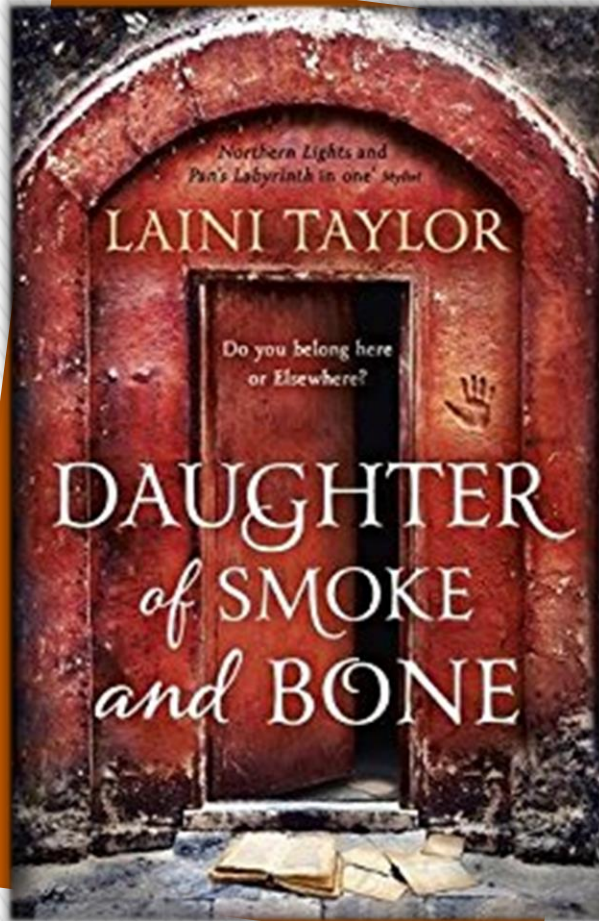
**Break into the notorious Ice Court**  
(a military stronghold that has never been breached)

**Retrieve a hostage**  
(who could unleash magical havoc on the world)

**Survive long enough to collect his reward**  
(and spend it)

Kaz needs a crew desperate enough to take on this suicide mission and dangerous enough to get the job done - and he knows exactly who: six of the deadliest outcasts the city has to offer. Together, they just might be unstoppable - if they don't kill each other first.

# Six of Crows by Leigh Bardugo >



## Interest Level: 13+

Around the world, black hand prints are appearing on doorways, scorched there by winged strangers who have crept through a slit in the sky.

In a dark and dusty shop, a devil's supply of human teeth grows dangerously low.

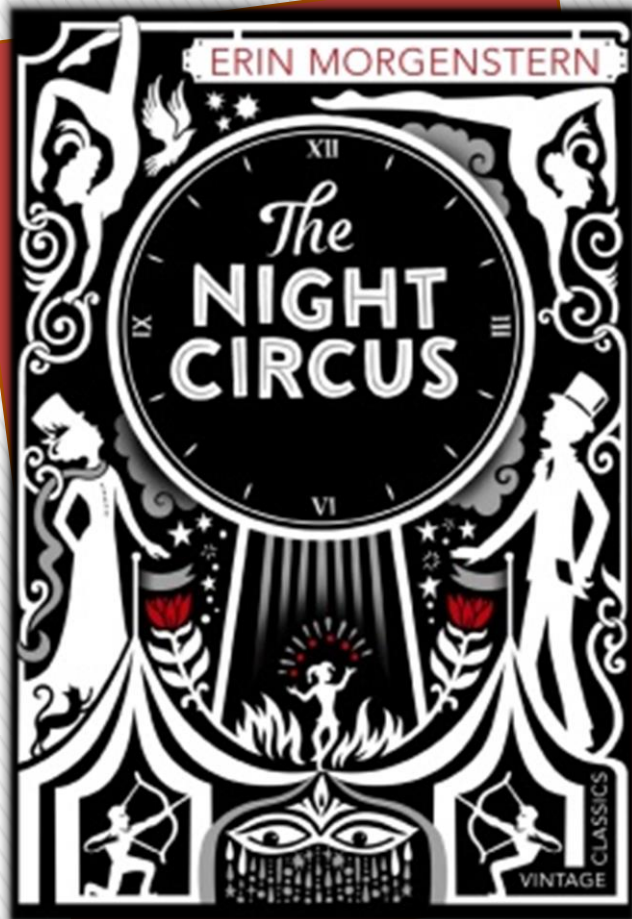
And in the tangled lanes of Prague, a young art student is about to be caught up in a brutal otherworldly war.

Meet Karou. She fills her sketchbooks with monsters that may or may not be real, she's prone to disappearing on mysterious "errands", she speaks many languages - not all of them human - and her bright blue hair *actually* grows out of her head that color. Who is she? That is the question that haunts her, and she's about to find out.

When beautiful, haunted Akiva fixes fiery eyes on her in an alley in Marrakesh, the result is blood and starlight, secrets unveiled, and a star-crossed love whose roots drink deep of a violent past. But will Karou live to regret learning the truth about herself?

# Daughter of Smoke and Bone by Laini Taylor ➤





Interest Level: 13+

The circus arrives without warning. No announcements precede it. It is simply there, when yesterday it was not. The black sign, painted in white letters that hangs upon the gates, reads:

*Opens at Nightfall*

*Closes at Dawn*

As the sun disappears beyond the horizon, all over the tents small lights begin to flicker, as though the entirety of the circus is covered in particularly bright fireflies. When the tents are all aglow, sparkling against the night sky, the sign appears.

*Le Cirque des Rêves*

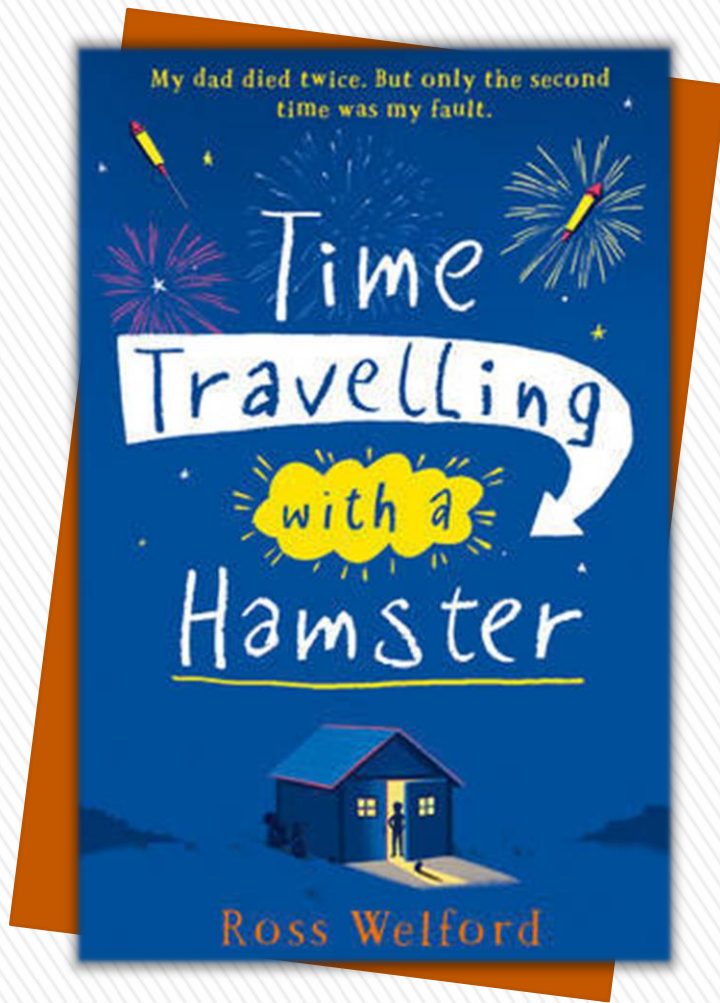
The Circus of Dreams.

Now the circus is open.

Now you may enter.

**Night Circus by Erin Morgenstern** ➤





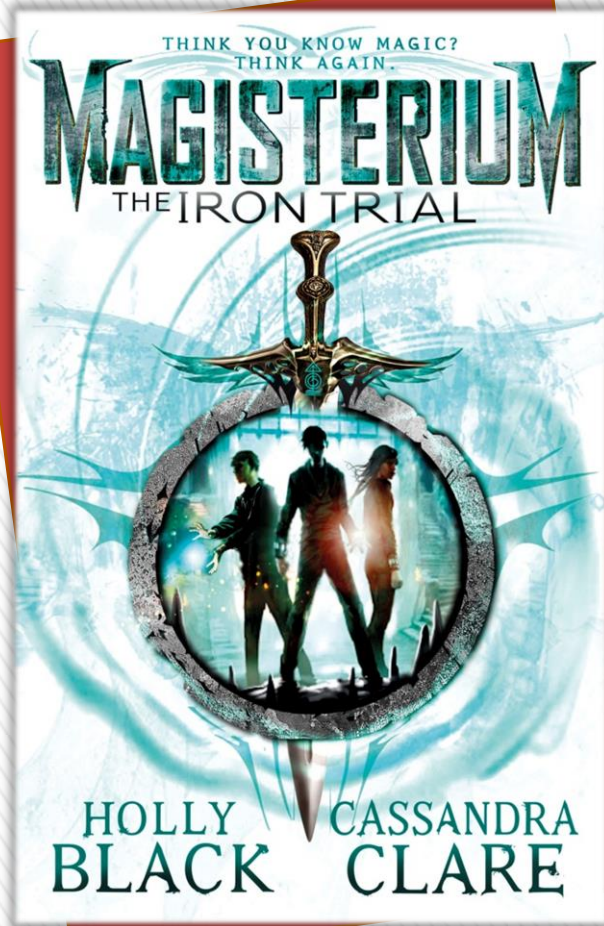
**Interest Level: 11+**

*"My dad died twice. Once when he was thirty nine and again four years later when he was twelve.*

*The first time had nothing to do with me. The second time definitely did, but I would never even have been there if it hadn't been for his 'time machine'..."*

When Al Chaudhury discovers his late dad's time machine, he finds that going back to the 1980s requires daring and imagination. It also requires lies, theft, burglary, and setting his school on fire. All without losing his pet hamster, Alan Shearer...

**Time Travelling with a Hamster by Ross Welford** ➤



**Interest Level: 11+**

**Most kids would do anything to pass the Iron Trial.**

**Not Callum Hunt. He wants to fail.**

All his life, Call has been warned by his father to stay away from magic. If he succeeds at the Iron Trial and is admitted into the Magisterium, he is sure it can only mean bad things for him.

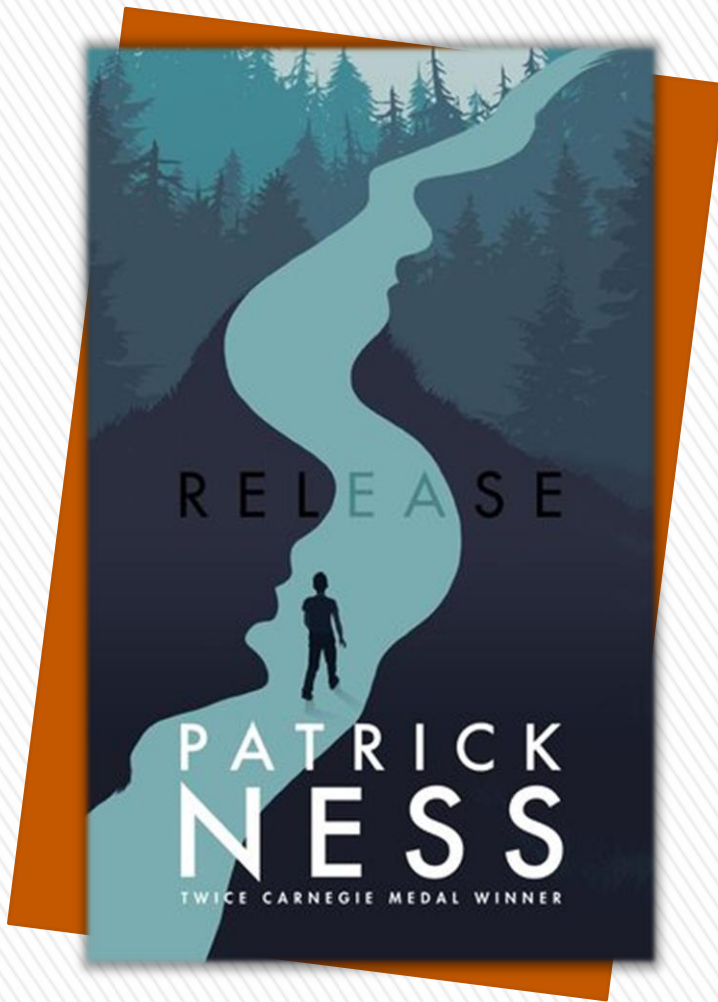
So he tries his best to do his worst - and fails at failing.

Now the Magisterium awaits him. It's a place that's both sensational and sinister, with dark ties to his past and a twisty path to his future.

The Iron Trial is just the beginning, for the biggest test is still to come . . .

**The Iron Trial by Cassandra Clare  
and Holly Black** ➤



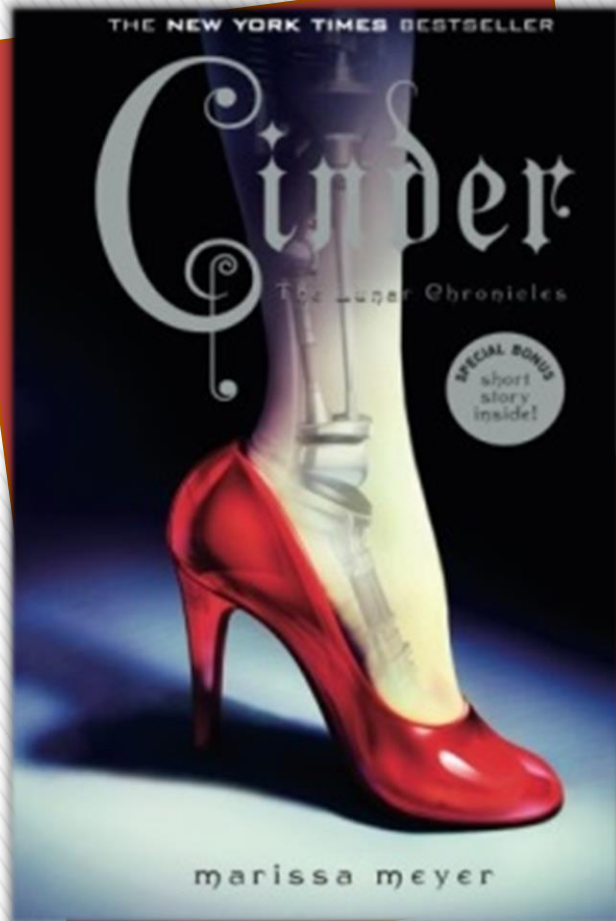


**Interest Level: 13+**

**Inspired by Mrs Dalloway and Judy Blume's Forever, Release is one day in the life of Adam Thorn, 17. It's a big day. Things go wrong. It's intense, and all the while, weirdness approaches...**

Adam Thorn is having what will turn out to be the most unsettling, difficult day of his life, with relationships fracturing, a harrowing incident at work, and a showdown between this gay teen and his preacher father that changes everything. It's a day of confrontation, running, sex, love, heartbreak, and maybe, just maybe, hope. He won't come out of it unchanged. And all the while, lurking at the edges of the story, something extraordinary and unsettling is on a collision course.

**Release by Patrick Ness** ➤



## Interest Level: 11+

**Sixteen-year-old Cinder is considered a technological mistake by most of society and a burden by her stepmother. Being cyborg does have its benefits, though:** Cinder's brain interference has given her an uncanny ability to fix things (robots, hovers, her own malfunctioning parts), making her the best mechanic in New Beijing. This reputation brings Prince Kai himself to her weekly market booth, needing her to repair a broken android before the annual ball. He jokingly calls it "a matter of national security," but Cinder suspects it's more serious than he's letting on.

Although eager to impress the prince, Cinder's intentions are derailed when her younger stepsister, and only human friend, is infected with the fatal plague that's been devastating Earth for a decade. Blaming Cinder for her daughter's illness, Cinder's stepmother volunteers her body for plague research, an "honor" that no one has survived.

But it doesn't take long for the scientists to discover something unusual about their new guinea pig. Something others would kill for.

## Cinder by Marissa Meyer ➤





**Interest Level: 13+**

*Steffi doesn't talk, but she has so much to say.*

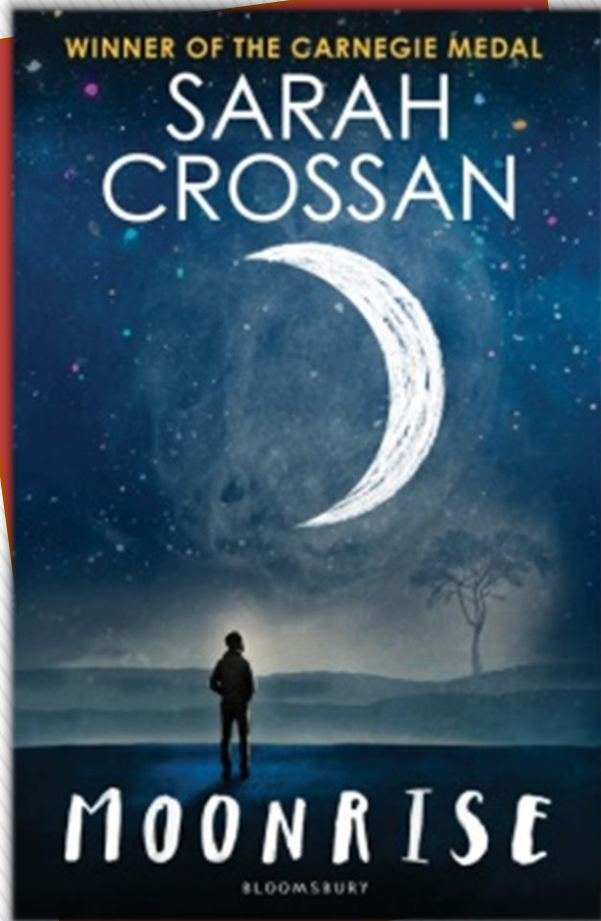
*Rhys can't hear, but he can listen.*

*Their love isn't a lightning strike, it's the rumbling roll of thunder.*

Steffi has been a selective mute for most of her life - she's been silent for so long that she feels completely invisible. But Rhys, the new boy at school, sees her. He's deaf, and her knowledge of basic sign language means that she's assigned to look after him. To Rhys, it doesn't matter that Steffi doesn't talk, and as they find ways to communicate, Steffi finds that she does have a voice, and that she's falling in love with the one person who makes her feel brave enough to use it.

From the bestselling author of Beautiful Broken Things comes a love story about the times when a whisper is as good as a shout.

**A Quiet Kind of Thunder by Sara Barnard** ➤



**Interest Level: 13+**

*'They think I hurt someone.  
But I didn't. You hear?  
Coz people are gonna be telling you  
all kinds of lies.  
I need you to know the truth.'*

Joe hasn't seen his brother for ten years, and it's for the most brutal of reasons. Ed is on death row.

But now Ed's execution date has been set, and Joe is determined to spend those last weeks with him, no matter what other people think ...

From one-time winner and two-time Carnegie Medal shortlisted author Sarah Crossan, this poignant, stirring, huge-hearted novel asks big questions. What value do you place on life? What can you forgive? And just how do you say goodbye?

**Moonrise by Sarah Crossan** ➤